

# Charlie Over the Ocean

**Lesson Plan:** Number 5

**Grade Level:** Kindergarten

**Lesson Type:** Music Integration

## **National Standards:**

MU:Cr1.1.Ka, MU:Cr3.1.Ka, MU:Pr4.3.Ka, MU:Pr5.1.Ka, MU:Pr6.1.Kb

## **State Standards:**

PK-K.M.2b, PK-K.M.7

## **Creating:**

1. I can sing with my peers with a pleasing tone. (2, SR)
2. I can differentiate between a talking voice, a singing voice, a loud voice and a quiet voice. (8, SR)
3. I can improve with help from my peers and teacher. (9)

## **Performing:**

4. I can listen for expressive qualities in a song and respond by singing, moving or playing instruments. (3)
5. I can reflect upon and improve my overall performance with help from my peers and direct guidance from my teacher. (4)
6. I can perform, informally, for a small audience. (8)

## **Responding:**

7. I can clap at the end of a performance to show my appreciation. (3)

## **Skills:**

1. Children will be able to sing on pitch.
2. Children will be able to move on the beat.
3. Children will experience singing and moving in 4/4 meter.

## **Integration:** (Science)

1. The children will be able to name the different kinds of species that live in the ocean.

## **Materials:** Song, Piano.

## **Vocabulary:**

Locomotor Movement

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## **Process:**

1. Teacher sings the entire song. Charlie catches a fish.
2. Teacher sings the verse and has the students sing the repeat. Charlie still catches a fish.
3. Teacher talks with students about all the creatures and other things that live in the ocean. Teacher asks students to name something else that he or she could catch.
4. Repeat #2, substituting in the name of the new ocean animal. Repeat this step more than once.
5. Teacher asks the students if he or she should continue using the name, "Charlie" and why. (No, because the teacher's name is not Charlie.)
6. Repeat #2. Teacher substitutes his or her name for Charlie, and puts in a new ocean animal.
7. Teacher invites students to take his or her place as the leader. Students must fill in their own name and the ocean creature of their choice. Teacher tells the students to think of a new ocean animal before they start to sing.
8. Continue until everyone has had a turn.
9. Students clap for all leaders.
10. Introduce the game.
11. Students sit in a circle.
12. Leader skips around the outside of the circle.
13. When leader sings *can't catch me*, he or she taps someone on the shoulder.
14. The tapped person must skip after the leader.
15. The leader must reach the tapped person's spot before the tapped person tags him or her. If the leader makes it to the spot before being tagged, they win the round. If the person chasing the leader tags the leader before the leader makes it to the spot then the chaser wins. Either way, the chaser becomes the new leader.
16. Game continues until everyone has had a turn to be the leader.

## **Final Discussion:**

17. Ask the children what voice we used to perform *Charlie Over the Ocean*. (Singing)
18. Have the children perform it with their talking, quiet and loud voices. Pick a new leader for each voice.